



# MatrixSSL 3.2.1 Open Source Release Notes

## Overview

Who Is This Document For? 2

## MatrixSSL 3.2.1 Release Notes

### Feature Additions

PKCS#8 Parsing Added for Parsing Memory Buffer Keys 3

### Bug Fixes

Multiple App Data Records Parsing in TLS 1.1 3

### Minor Tweaks

Client will not create CLIENT\_HELLO if no valid cipher suites are found 3

Disabled REHANDSHAKE\_TEST in Client Application 3

Removed the use of likely() and unlikely() 3

## Support and Bug Reporting

Contacting Support or Reporting Bugs 4

# Overview

Thank you for choosing MatrixSSL. The 3.2 version is a minor revision to the 3.1 releases and adds TLS 1.1 protocol support in addition to a handful of other changes. The latest 3.1 version is MatrixSSL 3.1.4

If you are migrating from a 2.x version of MatrixSSL please contact PeerSec Networks for documentation that can help with the upgrade process.

## **Who Is This Document For?**

- Software developers that are securing applications with MatrixSSL
- Software developers upgrading to MatrixSSL 3.2.1 from a previous version
- Anyone wanting to learn more about MatrixSSL

# MatrixSSL 3.2.1 Release Notes

This section highlights the differences between version 3.2.0 and 3.2.1

## Feature Addition

### PKCS#8 Parsing Added for Parsing Memory Buffer Keys

MatrixSSL 3.2.0 included default PKCS#8 parsing when reading PEM keys from files. This version adds default support for PKCS#8 parsing formats when reading binary keys from memory locations.

## Bug Fix

### Multiple App Data Records Parsing in TLS 1.1

MatrixSSL 3.2.0 did not correctly parse multiple application data records if they were in a single flight of traffic. **This is an important bug fix if using MatrixSSL 3.2.0 and TLS 1.1.**

## Minor Tweaks

### Client will not create CLIENT\_HELLO if no valid cipher suites are found

If the user has not loaded the correct key material to match the set of enabled cipher suites the CLIENT\_HELLO message will not be created and an error will be returned from `matrixSslNewClientSession`.

### Disabled REHANDSHAKE\_TEST in Client Application

The default `client.c` compile performed a re-handshake test after the initial server connection. This could cause a bit of confusion if the user was using the default client to test a connection to a server that does not support re-handshaking.

### Removed the use of likely() and unlikely()

These GCC branch hint macros have been removed from the code due to underuse and namespace collision.



# Support and Bug Reporting

## **Contacting Support or Reporting Bugs**

Email [support@peersec.com](mailto:support@peersec.com)